

BEACH OLYMPIC POLICIES

Club Responsibility

- ❖ Each Club participating in the Beach Olympics must supply at least one (1) volunteer to help with setup and officiating. More are welcome!!
- ❖ Volunteers are encouraged to sign up Friday night and select their preferred task (setup, event official, cleanup) and associated timing.
- ❖ Officials will be given rules prior to the start of an event.
- ❖ Disputed calls will be directed to the Chief Beach Olympic organizer.

Registration

- ❖ Participants MUST register Friday night by the end of the Tradeshow.
- ❖ **THERE WILL BE NO REGISTRATIONS AT THE BEACH SATURDAY!!**

Participation

- ❖ If an official wishes to participate, an alternate official must take over before the official leaves their post.
- ❖ Each participant will be limited to two (2) of the following events: Corn Hole, Horseshoes, Ladder Ball, and Bocce Ball. This limitation is intended to speed up the running of these events. Any participant may also participate in Beach Run and Slalom Ski Race.
- ❖ With the exception of the Beach Run, each event will have a specified number of teams that will be allowed to participate. **No more teams** will be allowed to register for an event after the specified number has been reached.
- ❖ The estimated start time for each event is provided. This start time is staggered in an effort to better manage time and to allow participants to know when to be available.
- ❖ All participants must be available to play during first round of each event. A maximum 10-minute grace period will be provided for latecomers (i.e., participants that are held up by CSC meetings) at the end of the first round of an event. After the grace period, the event will move on to the second round and the participants forfeit.
- ❖ Based on the number of teams signing up for each event, the number of event set-ups, and the teams available at a specific time, the actual start time for any specific team to compete in an event will be determined by the event official. If you sign up for an event, please check-in with the event official at the start of the event and make your team available for competition as directed by the official.
- ❖ If there is the need for a “bye” for one or more teams, the event official will determine the policy for each event to determine which team(s) receive the “bye”. For example, a “toss off” (or “roll off”) may be performed by each team, with the closest / highest score receiving the “bye”.

Scoring

- ❖ Points will not be given for participation.
- ❖ Scoring for all events (except the Slalom Ski Race) will be: 10 points/team for 1st place, 6 points/team for 2nd place, and 2 points/team for 3rd place.
- ❖ Scoring for the Slalom Ski Race will be: 9 points/team for 1st place, 6 points/team for 2nd place, and 3 points/team for 3rd place
- ❖ Split teams (i.e., teams with participants from different Clubs) will have points prorated to each Club.

BEACH OLYMPICS

GAMES / RULES

1. Beach Run (7:30 am – 8am)

- a. Individual; separate Women's and Men's runs
- b. Maximum registrations – unlimited
- c. Race – First over finish line wins race. Second over finish line is 2nd place. Third over finish line is 3rd place.
- d. Race course length will be determined based on allowable space. Race course is “out and back”.
- e. Men's run is typically held after the Women's run is completed. However, runs may be performed concurrently depending on number of participants.

2. Corn Hole (12:30pm – 4pm)

- a. Teams of two, 4 bean bags/team
- b. Maximum team registrations – 32
- c. Games – **One game to 11 pts, unless one team scores 7 straight points.**
- d. Scoring – 3pts for hole, 1pt for bag on platform, cancellation scoring.
- e. Coin toss determines which team and color go first.
- f. One team member on each end. Alternating tosses starting with scoring team.
- g. Foul line is the front end of the board.
- h. Boards should be placed 27 feet apart so the holes are 33 feet apart. Based on beach conditions, this distance may be shortened as needed prior to the start of all heats.
- i. Any touch of ground is ruled out of bounds and will not count, even if a score is made.
- j. Single elimination heats.
- k. “Byes” (if needed) to be determined by event official.

3. Bocce Ball (12:30pm – 4pm)

- a. Teams of two, 4 balls/team
- b. Maximum team registrations – 24
- c. Games – **One game to 8 pts.**
- d. Scoring – 1pt for each ball closest to “pallino/jack” for the “in” color.
- e. Coin toss determines which team goes first and which color.
- f. Scoring team tosses pallino.
- g. Alternating roll/throw to start, then closest to pallino steps aside.
- h. May roll, throw, bounce, or bank balls, but must stay within boundary.
- i. Foot fault if foot crosses the boundary marker. Foot fault balls must be re-thrown.
- j. Although a traditional bocce court is 76 ft long by 10 ft wide, a smaller court will be used due to space limitations and beach conditions. The actual court size will be determined during event setup. Typically, the court used for the Beach Olympics is ~ 30 ft long.
- k. A mid-court line will be identified. The pallino must be tossed across this line. In addition, a “Ladies Line” will be identified on each side of the court. Men are not allowed to toss the pallino across this line.
- l. Single elimination heats.
- m. “Byes” (if needed) to be determined by event official.

4. Horseshoes (1pm – 3pm)

- a. Teams of two, 2 shoes/team
- b. Maximum team registrations – 16
- c. Games – **One game to 11 pts. Must win by 2 pts.**
- d. Scoring – 3pts for ringer, 2pts for leaner, 1pt for shoe length (12 inches) to pin.
- e. One team member on each end, alternating tosses, starting with scoring team.
- f. Foul line is one step (3 feet) beyond the post.
- g. Posts should be 40 feet apart. Based on beach conditions, this distance may be shortened as needed prior to the start of all heats.
- h. Points tally after each set of tosses (honor system).
- i. Single elimination heats.
- j. “Byes” (if needed) to be determined by event official.

5. Ladder Ball (1pm – 3pm)

- a. Teams of two, 3 “bolas”/team
- b. Maximum team registrations – 16
- c. Games – **One game to 11 exact pts.**
- d. Scoring – 3pts for top step, 2pts for middle step, 1pt for bottom step, cancellation scoring per step.
- e. Coin toss determines which team and color go first.
- f. Scoring team tosses “bola”.
- g. Toss line is 5 paces or 15 feet from the ladder. Based on beach conditions, this distance may be shortened as needed prior to the start of all heats.
- h. To allow for maximum number of concurrent Ladder Ball games, only one ladder (not two) will be used for each setup. All participants will toss the bolas from the same toss line.
- i. The first player must throw all 3 bolas before the next player throws.
- j. Bolas can be bounced off of the ground.
- k. Single elimination heats.
- l. “Byes” (if needed) to be determined by event official.

6. Slalom Ski Racing (2pm – 4pm)

- a. Teams of three, mixed gender
- b. Maximum team registrations – 12
- c. Race – Team must navigate through course with middle person facing backwards. First team over finish line wins race.
- d. Each team must pass slalom style through all gates. If a gate is missed, the team must go back through the gate or be DQ'd.
- e. Race course length will be determined based on allowable space. Race course is “out and back”.
- f. Single elimination heats.
- g. “Byes” (if needed) to be determined by event official.